

# Letzte Reise

Trauermarsch

Karl-Heinz Promitzer

Partitur

Demoscore

11 12 13 14 15

Picc.  
Fl. 1  
Ob.  
Fag.  
Eb Klar.  
Bb Klar. 1  
Bb Klar. 2  
Bb Bassklar.  
Eb Alt-Sax. 1  
Bb T.-Sax.  
Eb Bar.-Sax.  
F Hrn. 1  
F Hrn. 2  
Bb Trp. 1  
Bb Trp. 2  
Pos. 1  
Pos. 3  
Bb Flhrn. 1  
Bb Tenorhnr.  
Bb Bariton  
Tb.  
Kl. Tr.  
Bck.  
Gr. Tr.

**DemoScore**

f f f f f

Letzte Reise - Partitur

16 17 18 19 20

Picc.  
Fl. 1  
Ob.  
Fag.  
Eb Klar.  
Bb Klar. 1  
Bb Klar. 2  
Bb Bassklar.  
Eb Alt-Sax. 1  
Bb T.-Sax.  
Eb Bar.-Sax.  
F Hrn. 1  
F Hrn. 2  
Bb Trp. 1  
Bb Trp. 2  
Pos. 1  
Pos. 3  
Bb Flhrn. 1  
Bb Tenorhnr.  
Bb Bariton  
Tb.  
Kl. Tr.  
Bck.  
Gr. Tr.

**DemoScore**

ABEL MUSIKVERLAG

Letzte Reise - Partitur

**TRIO**

22 23 24

**Demoscore**

25 26 27 28

**Demoscore**

29

30

31

32

Picc. *p*

Fl. 1 2 *p*

Ob. *p*

Fag. *p*

E♭ Klar. *p*

B♭ Klar. 1 2 *p*

B♭ Klar. 3 *p*

B♭ Bassklar. *p*

E♭ Alt-Sax. 1 2 *p*

B♭ T.-Sax. *p*

E♭ Bar.-Sax. *p*

F Hrn. 1 3 *p*

F Hrn. 2 4 *p*

B♭ Trp. 1 *p*

B♭ Trp. 2 3 *p*

Pos. 1 2 *p*

Pos. 3 *p*

B♭ Flhrn. 1 2 *p*

B♭ Tenorhnrn. *p*

B♭ Bariton *p*

Tb. *p*

Kl. Tr. *p*

Bck. Gr. Tr. *p*

**DemoScore**

A black and white image of a musical score. The score consists of six staves of music, each with a different clef and key signature. The notes are represented by various symbols like dots, dashes, and stems. Overlaid on the music is the word "Demoscore" in a large, bold, black, sans-serif font. The letters are arranged diagonally from the bottom-left corner towards the top-right corner of the image.

**Demoscore**

A black and white image of a musical score with the word "Demoscore" written diagonally across it. The musical score consists of several staves of music with various notes and rests. The word "Demoscore" is written in a large, bold, sans-serif font, with each letter rotated 45 degrees counter-clockwise. The letters are black and stand out against the white background of the musical score.

37 38 39 40 41

**DemoScore**

**DemoScore**