



**Molenaar Edition**

**Composer**

**Arranger**

**Order number**

**Duration**

**Diff**

Mini - Score

# Straight Ahead

Ennio Salvere

**For Band**  
Concert Band

Full score  
01.50



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# Straight Ahead

01.2922.05

## Concert Band

- 1 Full Score
- 3 Flute I
- 3 Flute II
- 1 Oboe I
- 1 Oboe II
- 2 Bassoon
- 1 Clarinet Eb
- 5 Clarinet I
- 5 Clarinet II
- 1 Alto Clarinet Eb
- 1 Bass Clarinet
- 2 Alto Saxophone I
- 2 Alto Saxophone II
- 2 Tenor Saxophone
- 1 Baritone Saxophone
- 2 Trumpet I
- 2 Trumpet II
- 2 Horn I Eb
- 2 Horn I F
- 2 Horn II Eb
- 2 Horn II F
- 2 Trombone I C
- 2 Trombone I Bb (TC)
- 2 Trombone I Bb (BC)
- 2 Trombone II C
- 2 Trombone II Bb (TC)
- 2 Trombone II Bb (BC)
- 2 Baritone C
- 2 Baritone Bb (BC)
- 2 Baritone Bb (TC)
- 2 Baritone II C

- 2 Bariton II Bb (TC)
- 2 Bariton II Bb (BC)
- 2 Bas Bb (TC)
- 2 Bas Bb (BC)
- 2 Bas Eb (TC)
- 2 Bas Eb (BC)
- 4 Tuba C
- 2 Percussion
- 2 Drums
- 1 Timpani



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# STRAIGHT AHEAD

for Youthband

Ennio Salvere

Score in C

## 1. Straight Ahead

Rock Steady ♩ = 124

5 *tp. play 2nd time only*

*f* *mf* *f* *mf*

Part 1

Part 2

Part 3

Part 4

Timpani

Percussion

Drum Set

1

2

3

4

Timp.

Perc.

D. S.

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1

2

3

4

Timp.

Perc.

D. S.

1

2

3

4

Timp.

Perc.

D. S.

## 2. Wicked Waltz

Tempo di Valse  $\text{♩} = 52$  ( $\text{♩} = 156$ )

1

2

3

4

Timp.

Perc.

D. S.

9 à Tempo (2nd time)

1

2

3

4

Timp.

Perc.

D. S.

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17 *trp. play*

*mf*

*trp. play*

*mf*

*mf*

*mf*

*mf*

*mf*

To Coda 1

24 *Swing Feel* ♩ = 104

*mf*

*f*

*mf*

*p*

*mf*

1

2

3

4

Timp.

Perc.

D. S.

*f*

*mf*

*f*

*mf*

32

*trp. tacet*

*p*

*trp. tacet*

*p*

*mp*

*p*

*mp*

*p*

*mp*

*p*

*Glockenspiel*

*p*

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40 *trp. play*

1 *mf*

2 *trp. play*  
*f* *mf*

3 *mf* *f*

4 *mf*

Timp.

Perc. *mp* *mf* *Snap Fingers*

D.S. *mf*

*D.C. al Coda*

1

2 *f* *mf*

3 *mf* *f*

4

Timp.

Perc.

D.S.

48 *Coda*

1 *crescendo* *ff*

2 *crescendo* *ff*

3 *crescendo* *ff*

4 *crescendo* *ff*

Timp. *f* *ff sec.*

Perc. *ff sec.*

D.S. *crescendo* *ff*

### 3. Lost In Dreams

5 *Pop-Ballad*  $\text{♩} = 100$  *trp. tacet*

1 *mf* *trp. play 2nd time only* *mp* *trp. tacet*

2 *mf* *trp. play 2nd time only* *p*

3 *mf* *p*

4 *mf* *p*

Timp. *play only 2nd time* *(play always)*  
*mf* *mf*

Perc. *Glockenspiel*  
*mf* *play only 2nd time*

D.S. *mf* *(Ride Cymb.)*

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### 4. Samba Sensation

Samba  $\text{♩} = 120$

5 *trp. play*

1 *mf trp. tacet* *f trp. play*

2 *mf trp. tacet* *f trp. play*

3 *mf* *f*

4 *ff*

Timp.

Perc. *Agogo bells* *mf*

D. S. *(Hihat)* *mf* *f*

1

2

3

4

Timp.

Perc.

D. S.

*Cl. Sva ad lib.* § 17

1 *f crescendo* *ff* *mf*

2 *f crescendo* *ff* *mf*

3 *f crescendo* *ff* *mf*

4 *f crescendo* *ff* *mf*

Timp.

Perc. *f crescendo* *ff* *mf*

D. S. *(Pedal Hihat)* *f crescendo* *ff* *mf*

1

2

3

4

Timp.

Perc.

D. S.

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1. *crescendo*

2 *crescendo*

3 *crescendo*

4 *crescendo*

Timp. *mf* *crescendo*

Perc. *crescendo*

D. S. *crescendo*

2. *f* *mf*

1 *f* *mf*

2 *f*

3 *f*

4 *f*

Timp. *f*

Perc. *f*

D. S. *f* *(Toms)* *mf*

41

1 *crescendo* *f*

2 *crescendo* *f*

3 *crescendo* *f*

4 *crescendo* *f*

Timp. *crescendo* *f*

Perc. *crescendo* *f* Glockenspiel

D. S. *crescendo* *f*

1

2

3

4

Timp. *fp* *f*

Perc.

D. S.

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1

2

3

4

Timp.

Perc.

D. S.

To Coda 1

57

trp. tacet (Cl. loco)

*p*

trp. tacet

*p*

*mf*

*p*

Agogo bells

*p*

*p*

1

2

3

4

Timp.

Perc.

D. S.

D.S. al Coda senza rep.

trp. play

*crescendo*

*mf*

*crescendo*

trp. play

*crescendo*

*crescendo*

*crescendo*

*crescendo*

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