

## **BESETZUNG:**

1. Trompete in B
2. Trompete in B
1. Posaune in B
1. Posaune in C
- Horn in F
2. Posaune in B
- Tuba in C

## **Partitur und Zusatzstimmen**

**auf Anfrage erhältlich**

1. Trompete in C
2. Trompete in C
2. Posaune in C
- Horn in Es

Was muaß es bedeuten  
Es mag nit finster werden  
In Gottes Namen  
Auf dem Berge, da gehet der Wind  
Kommet, ihr Hirten, verlasset die Weid  
Langenwanger Jodler  
Andachtsjodler  
Weihnachtsjodler  
Stille Nacht, heilige Nacht  
Es wird scho glei dumpa  
Still, still, still....

Maria durch den Dornwald ging  
Da draußen am Berge  
O Jubel, o Freud  
Buam, stehts auf (Hirtenlied)  
Ein Kind ist uns geboren  
Grüass di Gott, schön´s Kindelein  
Es ist jetzt die Heilige Nacht  
Ach, mein Seel, fang an zu singen  
Hört, ihr Christen, lasst euch sagen  
Wer klopfet an?

Trompete  
1 in B

# Jodler, Lieder und Weisen zur Advents- und Weihnachtszeit

arr.: J. Lang jun.

Was muuß es bedeuten

Musical notation for the first staff of the piece, in 3/4 time, key of D major. It begins with a repeat sign and a first ending. Dynamics include *f* and *mf*.

Musical notation for the second staff, starting at measure 8. Dynamics include *mp*.

Es mag nit...ster w...ln

Musical notation for the third staff, in 3/4 time, key of D major. Dynamics include *mf* and *mp*.

Musical notation for the fourth staff, starting at measure 7. Dynamics include *f* and *rit.*

In Gottes Namen

Musical notation for the fifth staff, in 3/4 time, key of D major. Dynamics include *f*, *mf*, and *rit.*

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Auf dem Berge, da gehet der Wind

Musical score for the first system, consisting of three staves. The top staff is in 6/8 time and begins with a *mf* dynamic. The middle and bottom staves are in 6/8 time. A large, semi-transparent watermark reading "MUSTER" is overlaid across the middle of the staves. The system concludes with a *D.C. al Fine* instruction.

Kommet, ihr Hirten, verlasset die Weid

Musical score for the second system, consisting of two staves. The top staff is in 3/4 time and begins with a *mf* dynamic. The bottom staff is in 3/4 time and begins with a *mf* dynamic. The system concludes with a *f* dynamic marking.