

1. Ceremonial Prelude



Jerry B. Bensman

Musical score for the first system, featuring a large square logo with a stylized treble clef and G-clef overlaid on the second staff. The score includes staves for strings and woodwinds, with dynamic markings such as *f* and *ff*. A circled letter 'A' is positioned above the first staff.

Maestoso ♩ = 96

Part 1
mf

Part 2
mf

Part 3
mf

Part 4
mf

Perc. 1
Timpani
mf

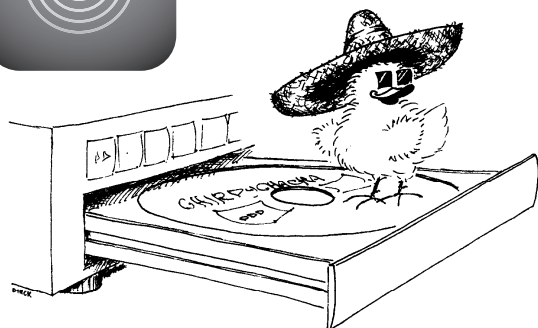
Perc. 2
Glockenspiel
mf

Drums
L.C.
B.D.
mf

Musical score for the second system, featuring a large square logo with a stylized treble clef and G-clef overlaid on the Part 4 staff. The score includes staves for strings, percussion, and drums, with dynamic markings such as *mf*.

Musical score for the third system, featuring a large square logo with a stylized treble clef and G-clef overlaid on the Perc. 2 staff. The score includes staves for strings, woodwinds, and percussion, with dynamic markings such as *sfz*, *ff*, and *ffz*. A circled letter 'B' is positioned above the first staff.

2. Chirpy Cha Cha



Jerry B. Bensman

Giocoso ♩ = 108

Whisper!
Cha - cha - cha! Cha - cha - cha!

Whisper!
Cha - cha - cha! Cha - cha - cha!

Whisper!
Cha - cha - cha! Cha - cha - cha!

Sandpaper Blocks
mp

Whisper!
Cha - cha - cha! Cha - cha - cha!

A

mf

mp

mp

mp

Xylophone
mf

B

mp

mf

C

mp *f*

E D.S. al Coda

f cresc. *ff* Cha - cha - cha!
f cresc. *ff* Cha - cha - cha!
f cresc. *ff* Cha - cha - cha!
f cresc. *ff* mp

D to Coda

mp *f* mp
mp *f* mp
mp *f* mp
mf

⊕ Coda Sing!

f cresc. *ff* Sing!
f cresc. *ff* Cha - cha - cha!
f cresc. *ff* Sing!
f cresc. *ff* Cha - cha - cha!
f cresc. *ff* Sing!
f cresc. *ff* Cha - cha - cha!
f cresc. *ff* Sing!

3. The Verger's Favourite Song



Jerry B. Bensman

Andante ♩ = 88

Musical score for the first system, featuring vocal line and piano accompaniment. The tempo is marked 'Andante' with a quarter note equal to 88 beats per minute. The music is in 3/4 time and B-flat major. The vocal line starts with a mezzo-forte (*mp*) dynamic. The piano accompaniment includes a bass line and a right-hand line. A large watermark logo is overlaid on the bottom right of the system.

Musical score for the second system, featuring vocal line and piano accompaniment. The system is divided into two parts, A and B. Part A includes a vocal line and piano accompaniment. Part B includes a vocal line and piano accompaniment. The tempo is marked 'Andante' with a quarter note equal to 88 beats per minute. The music is in 3/4 time and B-flat major. The vocal line starts with a mezzo-forte (*mf*) dynamic. The piano accompaniment includes a bass line and a right-hand line. A large watermark logo is overlaid on the top left of the system. The piano part includes markings for Glockenspiel (*mf*) and Suspended Cymbal with soft sticks (*Susp. Cym. soft sticks*).

Musical score for the third system, featuring vocal line and piano accompaniment. The system is divided into two parts, C and D. Part C includes a vocal line and piano accompaniment. Part D includes a vocal line and piano accompaniment. The tempo is marked 'Andante' with a quarter note equal to 88 beats per minute. The music is in 3/4 time and B-flat major. The vocal line starts with a piano (*p*) dynamic. The piano accompaniment includes a bass line and a right-hand line. A large watermark logo is overlaid on the bottom right of the system.

①

mf

f

mf

mf

4. Join the Club of Doodle Dee Duck



②

Rit.-----

cresc.

mf

f

ff

ff

ff

ff

cresc.

cresc.

cresc.

cresc.

f

f

Jerry B. Bensman

Medium Swing $\text{♩} = 112$ $\text{♪} = \text{♪}$

ff

f

ff

f

ff

f

ff

ff

Xylophone

Crash Cym

Tom toms

H.H. +

A

mf *ff* *mf* *ff* *mf* *ff* *mf* *ff*

Crash Cym
S.D.
B.D.

ff *mf* ³

1.

mf *ff* *mf* *ff*

³ ³

B

mf *ff* *mf* *ff*

³ ³ ³

2.

ff Duck! Duck! Doo - die Dee Duck!
ff Duck! Duck! Doo - die Dee Duck!
ff Duck! Duck! Doo - die Dee Duck!
ff Duck! die Dee Duck!
ff Duck! die Dee Duck!
ff Duck! Duck! Doo - die Dee Duck!
ff Yeah! Yeah! Doo - die Dee Duck!

Crash Cym
Tom toms

5. Cheeky Chuck's Wandering



A

p cresc. *mf*

cresc.

p cresc.

p cresc.

p cresc.

Ride Cym.

p cresc.

Jerry B. Bensman

Moderato ♩ = 96

mp

Temple Blocks

ppp cresc.

B

cresc. *f*

mp cresc.

mp cresc.

mp cresc.

mp cresc.

mp cresc.

(C)

Musical score for section C, measures 1-3. The score is in 3/4 time with a key signature of two flats. It features five staves: two treble clefs, two bass clefs, and a grand staff. Dynamics include *f*, *mf*, *cresc.*, and *mf cresc.*. There are triplets in the bass and grand staves.

Musical score for section C, measures 4-6. Dynamics include *f*, *sfz*, *ff*, and *f sfz*. It features triplets and a 'Whip' effect in the grand staff. Percussion parts for S.D. (Snare Drum) and B.D. (Bass Drum) are indicated with 'Rimshot!' and *f* dynamics.

(D)

Musical score for section D, measures 1-3. Dynamics include *ff* and *f*. It features triplets in the bass and grand staves.

(E)

Musical score for section E, measures 1-3. Dynamics include *ff*, *f sfz*, and *f sfz*. It features triplets in the bass and grand staves.

Musical score for the first system of "6. Waltzing the Bells". The score is in 3/4 time and features a key signature of two flats. It consists of five staves. The first four staves are for the main instruments, and the fifth is for the Glockenspiel. The music includes dynamic markings such as *dim.*, *p*, *mp*, and *dim.*. A fermata is placed over the final measure of the first system, which is marked with a circled 'F'. A watermark logo is visible in the upper left quadrant of the score.

6. Waltzing the Bells



Jerry B. Bensman

Rallentando

Musical score for the second system of "6. Waltzing the Bells". The tempo marking is *Rallentando*. The score continues with five staves. Dynamic markings include *ppp*, *pp*, *dim.*, and *p*. The music features triplet patterns and a fermata at the end of the system. A watermark logo is present in the lower right quadrant of the score.

Waltz $\text{♩} = 60$

Musical score for the third system of "6. Waltzing the Bells". The tempo is marked as a waltz with a quarter note equal to 60 (♩ = 60). The score continues with five staves. Dynamic markings include *mp*, *p*, *simile*, and *pp*. The Glockenspiel part is labeled "Glockenspiel". The bass drum part is labeled "S.D." and "B.D.". A watermark logo is present in the lower right quadrant of the score.

1. 2. **A**

mf

mf

mf

mf

mf

mf

L.C.

B *Poco Rit.* **C** *A Tempo*

f

f

f

f

simile

simile

simile

simile

cresc. *ff* *pp*

cresc. *ff* *pp*

cresc. *ff* *pp*

cresc. *pp*

cresc. *pp*

cresc. *ff* *pp*

7. March Catastrophale



Jerry B. Bensman

Alla Marcia ♩ = 112

A *Rall.* *dim.* *p* *f* *Accel.* **B** *A Tempo* *f*

Flexatone *f*

Xylophone *f dim.* *p*

C *Rall.* *dim.* *f dim.*

-----, *Accel.* (D) *A Tempo*

p *f* *f* *f* *p* *f*

8 Grandfather's Tobacco



Jerry B. Bensman

(E) *Molto accel.*

p *f* *cresc.* *ff* *cresc.* *ff* *cresc.* *ff* *cresc.* *ff* *Flexatone* *cresc.* *glissando* *ff* *cresc.* *ff*

Nostalgia ♩ = 72 (A)

mf *mp* *mp* *mf* *molto espressivo* *mf* *dim.* *mp*

Susp. Cym.
soft sticks

1. 2.

simile

Ⓒ

dim.

dim.

dim.

dim.

simile

Ⓑ

mf

mf

f

mf

Triangle

mf

simile

Poco Rit. ----- Ⓓ A Tempo

p

mf molto espressivo

p

mp

p

mp

p

mp

Glockenspiel

p

mf molto espressivo

p

mp

simile

1. 2. **E**

f
mf
mf
mf

mf
f
mf

Rall.-----

pp
pp
pp
pp

dim.
dim.
dim.
pp

dim.
pp
dim.
pp

F



9. Ramble Bamble Rock



Musical score for the first system of 'Ramble Bamble Rock'. It consists of four staves. The top two staves are for the vocal line, and the bottom two are for the piano accompaniment. The key signature has one flat (B-flat), and the time signature is common time (C). The score includes a 'Stamp!' instruction in the second measure of the vocal line. A large grey watermark with a spiral logo is overlaid on the score.

Heavy Rock $\text{♩} = 132$ $\text{♩} = \text{♩}$ Jerry B. Bensman

Musical score for the second system of 'Ramble Bamble Rock'. It consists of six staves. The top two staves are for the vocal line, and the bottom four are for the piano accompaniment. The key signature has one flat (B-flat), and the time signature is common time (C). The score includes dynamic markings such as *f* and *mf*, and performance instructions like 'Clap!', 'Tambourine 2nd time only', and 'Xylophone'. A large grey watermark with a spiral logo is overlaid on the score.

Musical score for the third system of 'Ramble Bamble Rock'. It consists of six staves. The top two staves are for the vocal line, and the bottom four are for the piano accompaniment. The key signature has one flat (B-flat), and the time signature is common time (C). The score includes dynamic markings such as *mf* and a section marker 'A' in a circle. A large grey watermark with a spiral logo is overlaid on the score.

Musical score for the first system, featuring a large grey watermark with a spiral logo in the center. The score includes a piano part with a treble and bass clef, and a drum part with a treble clef and a bass line with '+' symbols.

(C)

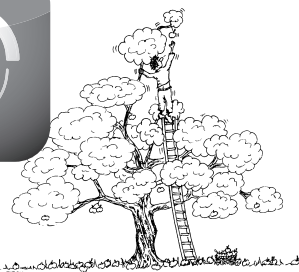
Musical score for the second system, featuring a large grey watermark with a spiral logo in the center. The score includes a piano part with a treble and bass clef, and a drum part with a treble clef and a bass line with '+' symbols. Performance instructions include "Stamp!", "Clap!", and "ff".

(B)

Musical score for the third system, featuring a large grey watermark with a spiral logo in the center. The score includes a piano part with a treble and bass clef, and a drum part with a treble clef and a bass line with '+' symbols. Performance instructions include "Clap!", "f", and "ff".

Musical score for the fourth system, featuring a large grey watermark with a spiral logo in the center. The score includes a piano part with a treble and bass clef, and a drum part with a treble clef and a bass line with '+' symbols. Performance instructions include "Stamp!", "ff", and "glissando".

10. Climbing in the Appletree



Jerry B. Bensman

Unisono Study

Play and Sing!

Clim - bing in the ap - ple - tree, loo - king for the big ones.

Clim - bing in the ap - ple - tree, o - ver - there the red ones.

Clim - bing in the ap - ple - tree, red and yel - low ap - ples.

Clim - bing in the ap - ple - tree, clim - bing to the to ----- boff!

Variation: Changing Meters

Clim - bing in the ap - ple - tree, loo - king for the big ones.

Clim - bing in the ap - ple - tree, o -

Clim - bing in the ap - ple - tree, red

Clim - bing in the ap - ple - tree, clim - bing to the to ----- boff!

